

Space-Filling Curves for Real-Space Pseudopotential Density Functional Theory Calculations

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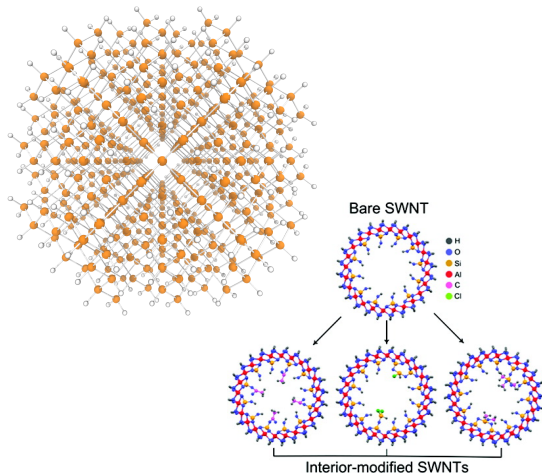
Motivation – electronic structure of large systems

- Silicon nanocrystals

- Optoelectronics
- Quantum computers
- 10 nm in diameter $\sim$ 20,000 atoms

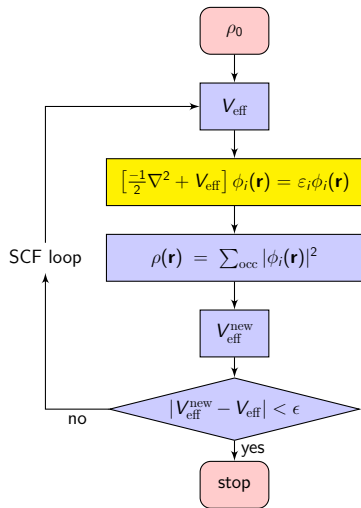
- Nanotubes

- Catalysis
- Water desalination
- 20 nm in length $\sim$ 5,000 atoms



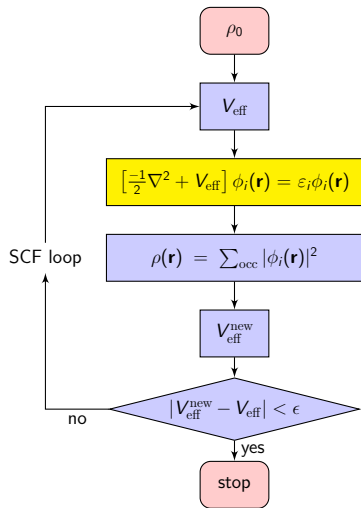
Kang, Zang, Jones, Nair, J Phys Chem C 115, 7676-7685 (2011)

Electronic structure from Kohn–Sham DFT



Electronic structure from Kohn–Sham DFT

Key to large systems:
An efficient eigensolver

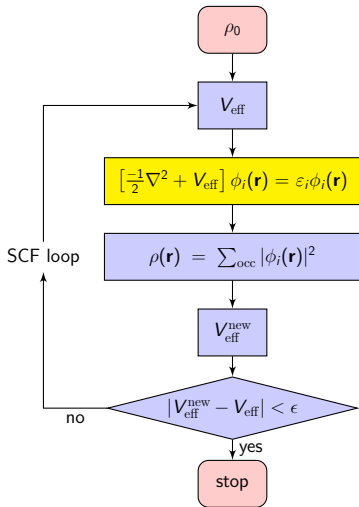


Electronic structure from Kohn–Sham DFT

Key to large systems:
An efficient eigensolver

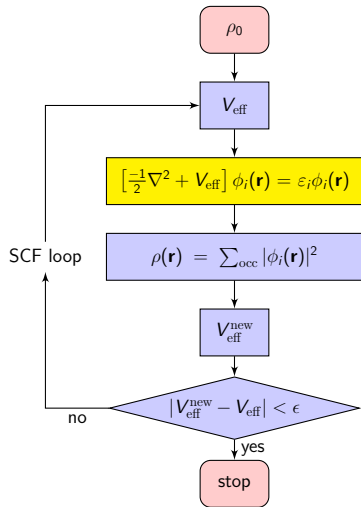
Observation

A converged charge density (rather than individual wfns) is enough to advance the SCF iteration



Electronic structure from Kohn–Sham DFT

Key to large systems:
An efficient eigensolver



Observation

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Chebyshev-filtered subspace iteration

- 1 Filtering
- 2 Orthonormalization
- 3 Rayleigh–Ritz refinement

Chebyshev filtering requires many MatVecs

- H is not stored, accessed via Hv

H : Hamiltonian matrix

v : wave functions

- Cost $\sim O(Nsm)$

N : number of grid points

s : number of states

m : degree of the filter

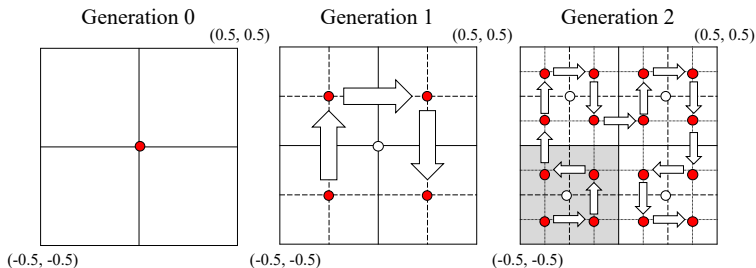
- Faster $Hv \rightarrow$ more efficient eigensolver :)

Algorithm 1 Chebyshev filtering

```
1: procedure  $W = \text{CHEBYFILTER}(H, V, m, \varepsilon_F, \lambda_{\text{ub}}, \lambda_{\text{lb}})$ 
2:    $e = (\lambda_{\text{ub}} - \varepsilon_F)/2$ 
3:    $c = (\lambda_{\text{ub}} + \varepsilon_F)/2$ 
4:    $\sigma = e/(c - \lambda_{\text{lb}})$ 
5:    $\tau = 2/\sigma$ 
6:    $W = (HV - cV)(\sigma/e)$ 
7:   for  $i = 2 \rightarrow m$  do
8:      $\sigma_{\text{new}} = 1/(\tau - \sigma)$ 
9:      $W_t = (HV - cV)(2\sigma_{\text{new}}/e) - (\sigma\sigma_{\text{new}})V$ 
10:     $V = W$ 
11:     $W = W_t$ 
12:     $\sigma = \sigma_{\text{new}}$ 
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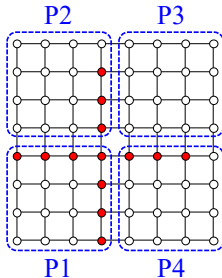
Space-filling curves for faster H_v

- One-dimensional representation of multi-dimensional space
- Self-similarity
- We use Hilbert space-filling curves

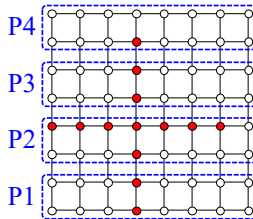


Space-filling curves for real-space grid partitioning

- 1 Good locality of grid points
 - Lower communication overhead
 - More load-balancing



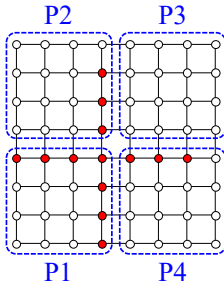
Partitioning using
Hilbert curves



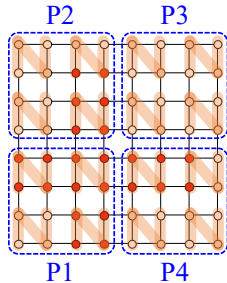
Partitioning using **simple**
Cartesian ordering (SCO)

Space-filling curves for real-space grid partitioning

- 2 Use of grid blocks
 - Blockwise operations (vectorization)
 - More efficient indexing



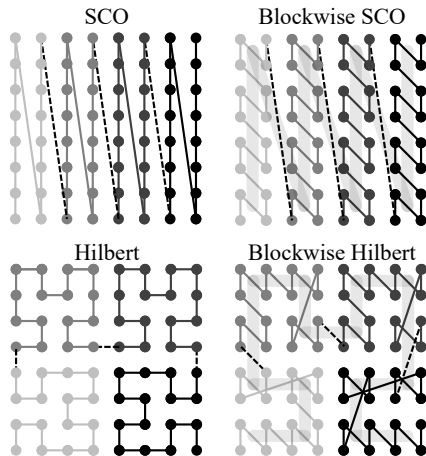
Without grid blocks



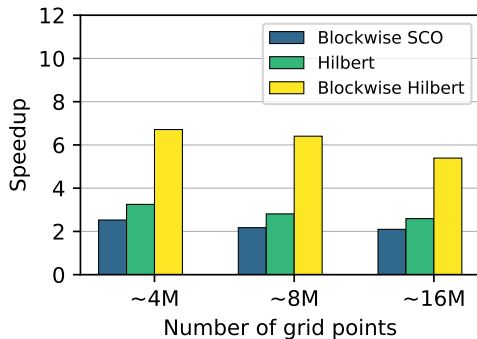
With grid blocks
(blockwise)

Four grid partitioning schemes

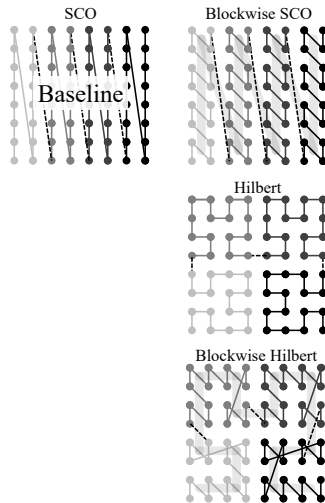
- Hilbert ordering or simple Cartesian ordering (SCO)
- non-blockwise or blockwise



Results – speedup

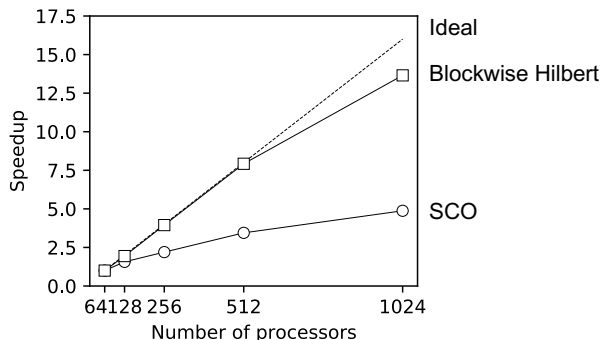
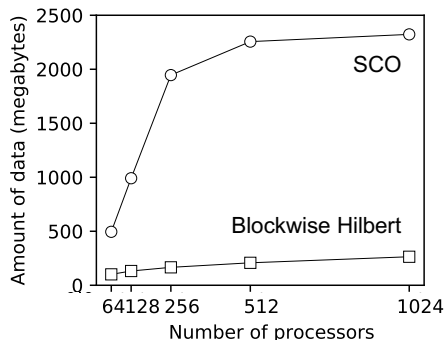


- Blockwise ops → improved vectorization
- Hilbert curves → improved communication



Liou, Biller, Kronik, Chelikowsky, submitted

Results – scalability



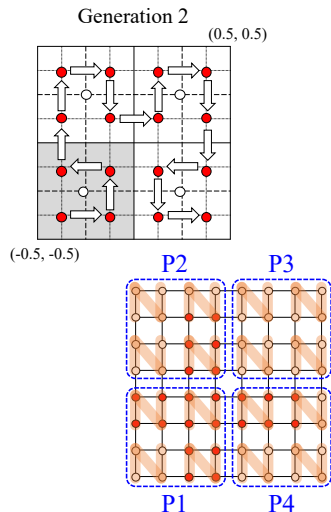
- Less data to transfer and more load-balancing
- Better scalability

Liou, Biller, Kronik, Chelikowsky, submitted

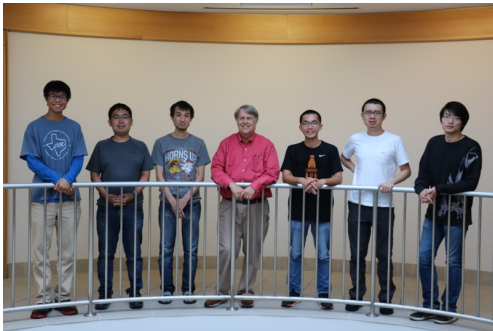
Summary

- Space-filling curves for real-space pseudopotential DFT calculations (e.g., PARSEC code)
 - Hilbert curves
 - Blockwise operations
- **Reduced communication** between processors, increased opportunity for **vectorization**, and **improved scalability** of the filtering step

PARSEC (<http://real-space.org/>)



Acknowledgements



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